Course	Course Name	L-T-P Credits	Year of Introduction
CS331	SYSTEM SOFTWARE LAB	0-0-3-1	2016

### **Prerequisite: Nil**

## **Course Objectives**

 To build an understanding on design and implementation of different types of system software

List of Exercises/Experiments: (Exercises/experiments marked with \* are mandatory from each part. Total 12 Exercises/experiments are mandatory)

#### Part A

- 1. Simulate the following non-preemptive CPU scheduling algorithms to find turnaround time and waiting time.
  - a) FCFS
- b) SJF
- c) Round Robin (pre-emptive)
- d) Priority

- 2. Simulate the following file allocation strategies.
  - a) Sequential b) Indexed c) Linked
- 3. Implement the different paging techniques of memory management.
- 4. Simulate the following file organization techniques \*
  - a) Single level directory
- b) Two level directory
- c) Hierarchical
- 5. Implement the banker's algorithm for deadlock avoidance.\*
- 6. Simulate the following disk scheduling algorithms. \*
  - a) FCFS
- b)SCAN
- c) C-SCAN
- 7. Simulate the following page replacement algorithms
  - a) FIFO
- b)LRU
- c) LFU
- 8. Implement the producer-consumer problem using semaphores. \*
- 9. Write a program to simulate the working of the dining philosopher's problem.\*

#### Part B

- 10. Implement the symbol table functions: create, insert, modify, search, and display.
- 11. Implement pass one of a two pass assembler. \*
- 12. Implement pass two of a two pass assembler. \*
- 13. Implement a single pass assembler. \*
- 14. Implement a two pass macro processor \*
- 15. Implement a single pass macro processor.
- 16. Implement an absolute loader.
- 17. Implement a relocating loader.
- 18. Implement pass one of a direct-linking loader.
- 19. Implement pass two of a direct-linking loader.
- 20. Implement a simple text editor with features like insertion / deletion of a character, word, and sentence.
- 21. Implement a symbol table with suitable hashing.\*

# **Expected Outcome**

The students will be able to

- i. Compare and analyze CPU Scheduling Algorithms like FCFS, Round Robin, SJF, and Priority.
- ii. Implement basic memory management schemes like paging.
- iii. Implement synchronization techniques using semaphores etc.
- iv. Implement banker's algorithm for deadlock avoidance.
- v. Implement memory management schemes and page replacement schemes and file allocation and organization techniques.
- vi. Implement system software such as loaders, assemblers and macro processor.

